Kimba Rose Williams

NARRATIVE LEAD | WRITER | PRODUCTION COORDINATOR

LET'S STAY IN TOUCH

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IMDB: Kimba Rose Williams

SKILLS

- Final Draft
- Microsoft Office
- WordPress
- Typing Speed: 100wpm
- Character Dialogue
- Game Level Design
- World Building
- Script Consulting
- Script Supervising
- Creative Writing
- Copy Editing

EDUCATION

Full Sail University
Orlando, FL..... **2015-2017**
- Creative Writing for Entertainment BFA
- National Society of Collegiate Scholars member

School of Digital Filmmaking,
Brisbane, Australia..... **2013**
- Certificate in Filmmaking Course

ACCOLADES / HONORS

- Valedictorian, 4.0GPA, Full Sail University
- Advanced Achievement Award
- Television Writing Course Directors Award
- Television Writing Workshop 1: Film CDA
- Writing Workshop 2: Television CDA
- Developing New Worlds CDA

MEET KIMBA

Ms. Williams is a writer, script supervisor, and production coordinator whose personal work reflects a special focus in science fiction and fantasy. She earned her BFA in Creative Writing for Entertainment at Full Sail University, where she received a dozen awards for her dedication to excellence. With a wide range of experience from managerial to creative, she's an asset to any team.

WRITING EXPERIENCE

Magic Tavern – Senior Narrative Designer.....**2022 - present**
Served as the senior narrative designer for Modern Community, where I oversaw the overall narrative story and continuity for the story-focused match-3 game. I also coordinated with and managed a solid team of writers and artists who all worked together to bring the story to life. I handled new makeovers, character designs, world building, pipeline management, international collaboration, and more (link).

Awem Games – Senior Narrative Designer.....**2020 - July 2022**
Worked as a game writer and narrative lead for the Match-3 puzzle game Cradle of Empires (iOS/Android), as well as an unreleased in-development Match-3 story game. Tasks include creating new in-game events, character design, quest mapping, dialogue creation, world building, narrative design and development, and more (link).

Game of Thrones: Winter is Coming – Narrative Lead....**2018 – 2019**
Coordinated multiple teams of writers to meet client deadlines and expectations on several video games, including Game of Thrones: Winter is Coming, a browser strategy game that is available on Steam. Worked with YOOZOO Games and HBO to create a cohesive story narrative, character dialogue, and in-game achievements and items (link).

VO PRODUCTION EXPERIENCE

Blindlight – VO Associate Producer / Coordinator.....**2017 – 2020**
Worked with agents to coordinate talent schedules, received scripts from clients, trained interns and coordinators, created callsheets, and handled financial and confidential documents. In addition I kept script supervisor notes and script coordinated during actor Voice Over sessions for use in AAA video games. Worked on Marvel: Avengers, Fallout 76, Killing Floor 2, Destiny 2: Forsaken, Starfield, Epic Seven, and more (link) (**IMDb**).